

KENTIA



Shipwrecked. Stranded. Survival of the fittest.



2-4
players



45-60
minutes



2
weight



12+
age

**It's like
Mexico
meets Tigris &
Euphrates**

About the Game

When a shipwreck scatters exotic animals across a tropical island, players race to build settlements under the palm trees. Inspired by the Suguru puzzle, placement is everything - the same species can never sit side by side, and each settlement must stay diverse. Strategic, competitive, and gorgeous on the table.

Features



Breathtaking table presence — 3D palm trees tower over vibrant animal settlements.



Simple turn structure, hard decisions - one card play packs a real strategic punch.



Waterhole territory and canopy cards create a deeply personal scoring engine.



Tight placement rules create fierce blocking - the most diverse settlements score highest.



How to Play

Multi-use Cards



Every card is a dilemma - place animals for position, or discard for coins to build your palm tree.

Place Animals



Place two animals on the island in the sequence shown on your card.

Place Trees



Spend coins to raise trunk sections higher. Taller palms unlock bigger rewards.

Crown the Canopy



Place the canopy to complete your palm tree and trigger settlement scoring.