

ICEBREAKER

Learn every name in the room – no small talk, just play.



9-57
players



20-30
minutes



1.5
weight



12+
age

*Dobble
meets a
flash mob.*

About the Game

Icebreaker is a social game for large groups of people.

You have a card with animal symbols. Find a match with other players and write their name on your card.

Surprise! Those names created secret links! We now form chains between players using the names written on the cards.

Features



Scales to a whole room - 3 deck sizes support various group sizes.



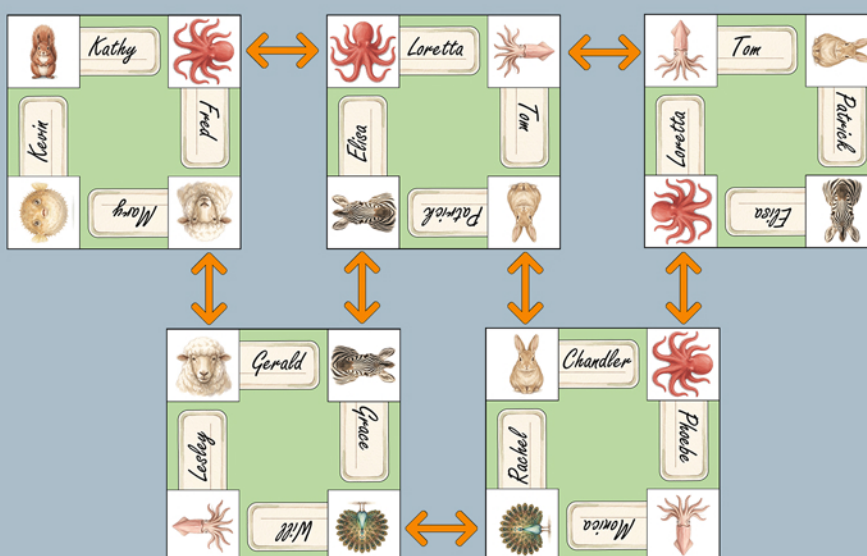
The surprise second act - names players wrote are a hidden social graph they built



Guaranteed matches, zero luck. Dobble maths means nobody hits a dead end



Everyone leaves connected - a collaborative finale, no winners, no strangers left.



How to Play

Components:
95 cards (3 deck sizes)

Get a Card



Everyone has 1 card that matches with everyone other card exactly once.

Swap Names



You each write the other's name beside the symbol you matched on.

The Reveal



After 15 minutes we stop matching and learn the secret: every name you wrote is a connection.

Form the Chain



Link only to names on your card, round by round, until the whole room is one connected line.